



Materials Brushes:

Sponge #1 Liner Tissue Paper #6 Square Shader Fine Point Sharpie Marker Fan Glaze Brush Water Bowl #4 Round Paint Well Palette

Mold:

Hurricane Pot by Petro Mold Co.

Color Concentrates—Colors for Earth:

CC101 Cobalt Black CC112 Red Geranium CC160 Key Lime CC162 Laurel Green

Color Strokes-Colors for Earth:

CS612 Red Alert

Specialty Products—Colors for Earth:

CSP70 Relief Motif CSP01 Gloss Medium

Glazes-Colors for Earth:

DLS401 Black (Designer Lava Stone Glaze) CG900 Crystal Clear

Resources:

www.petromolds.com www.colorsforearth.com

red on the outside of the vase.

tep 1 Clean greenware and fire to witness cone 04 bisque.

Step 2 Inside Vase—With fan brush apply four coats

of CS612 Red Alert to the inside of the vase and lip. Allow to dry between coats for better coverage. With fan brush, apply two coats of CG900 Crystal Clear over the red areas. **Step 3** Outside of Vase—With fan brush, apply two coats of CS612 Red Alert to the outside of the vase. This color is added so that when the textured glaze is fired, you will see red color instead of bisque where the glaze opens up to create texture. Allow to dry. With fan brush, apply three to four coats of DLS401 Black Designer Lava Stone glaze over the

Step 4 Trace pattern to tissue paper with pencil and then with fine point Sharpie marker, trace over pencil lines to transfer to vase. The Sharpie will burn off during firing. Pattern wraps around the vase and can be repeated if needed to fill in space.

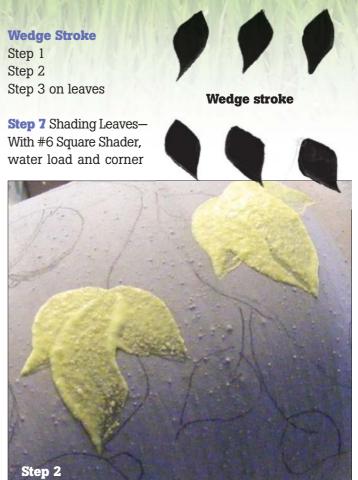


Step 5 Small Leaves—Create a 50/50 mix of CSP70 Relief Motif/CC160 Key Lime. The Relief Motif is a textured standup white glaze that can be tinted, colored on top of or shaded with either Color Concentrates or Color Strokes. With #6 Square Shader create a "wedge stroke" for each small leave out of green mix. Be sure to load the brush generously so that you have enough of the textured green mix to

complete the stroke. You will start the stroke at the stem and pull out. Repeat for a total of two coats. To create a wedge stroke, use a square shader, and hold straight up. Angle the brush slightly. Touch the surface and press the angled shader firmly against ware, fanning the bristles out. Pull the brush downward toward yourself. Lift slowly off the ware on its chisel edge. Creating a slight tail to each stroke. NOTE: Do not pivot the brush.

Step 6 Large Ivy Leaves—With the #6 Square Shader and green mix,

create ivy leaves with four strokes. Make two wedge strokes to each side and then two strokes down the center to finish off. Refer to photos. Repeat for two coats on ivy leaves. Allow to dry.







load with CC162 Laurel Green. Float this color down one side of each of the small leaves, and then on the ivy leaves, you will float the color on the outside of each wedge stroke and down outside of center strokes. Refer to photo.

Step 8 Ladybugs-Create a 50/50 mix of

CC112 Red Geranium/CSP70 Relief Motif. With #4 Round brush, apply one generous coat to all ladybugs. Allow to dry. With #4 Round, apply two coats of CC112 Red Geranium color over the top of the red mix. The reason for this is the mix is a light shade of red and it should be bright red. Allow to dry. The heads and dots and detail work on ladybugs are done with a 50/50 mix of CSP01 Gloss Medium/CC101 Cobalt Black. The gloss

medium is a non-moving gloss glaze and will give these areas a shiny look.

Step 9 Vines-With liner brush and CC162 Laurel Green, add vines and center veins on each leaf as shown in photo. Step 10 Detail-With liner brush and CC101 Cobalt Black, outline and detail leaves with center vein and accents on strokes on ivy leaves.

Step 11 Firing—Stilt and fire to witness cone 06. FAC



